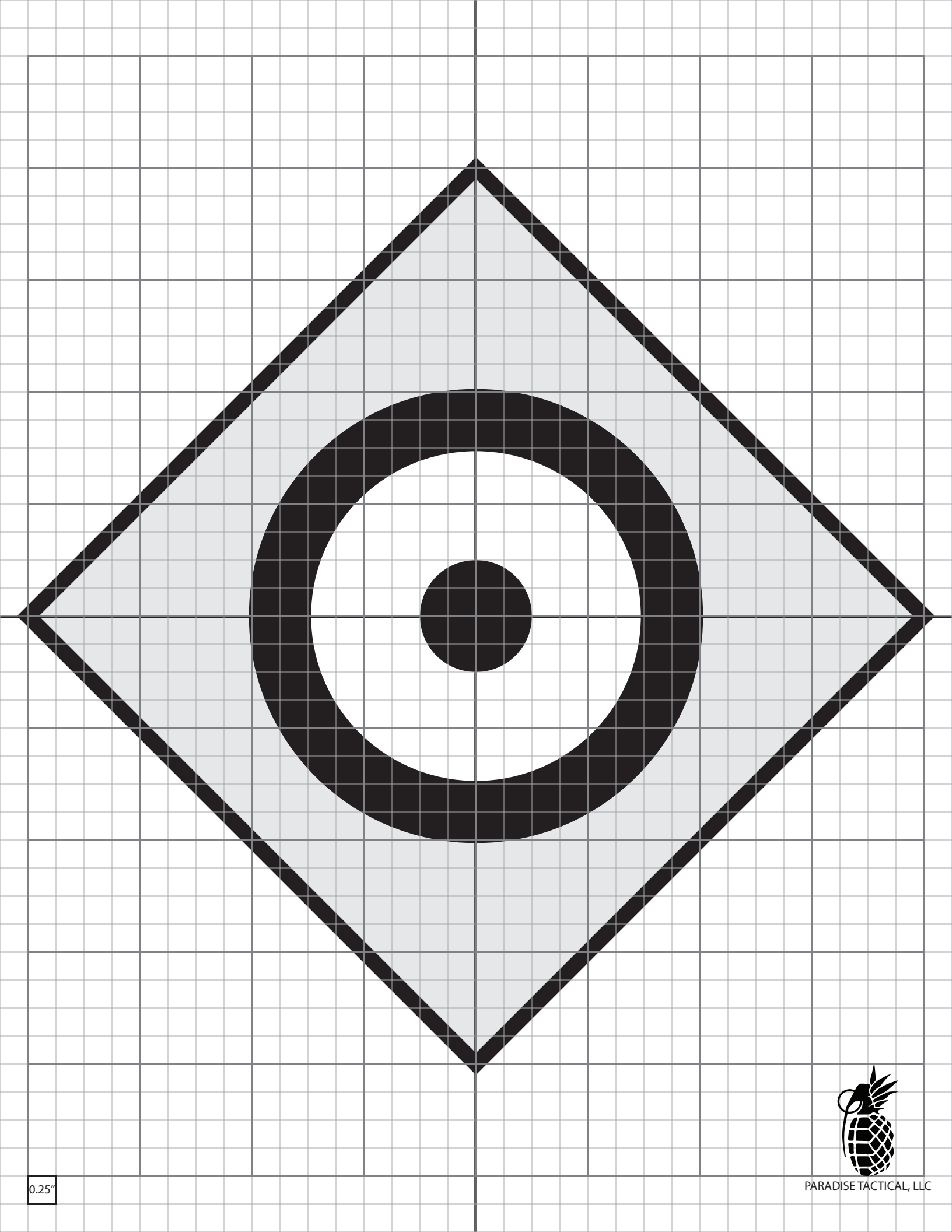


0.25”

PARADISE TACTICAL, LLC

	PER 1/4" LINE		CLICKS PER LINE			
DISTANCE	MOA	MIL	1/4 MOA	1/2 MOA	1 MOA	0.1 MIL
7 YD	3.41	0.99	13.6	6.8	3.4	9.9
10 YD	2.39	0.69	9.6	4.8	2.4	6.9
25 YD	0.96	0.28	3.8	1.9	1.0	2.8
36 YD	0.66	0.19	2.7	1.3	0.7	1.9
50 YD	0.48	0.14	1.9	1.0	0.5	1.4
100 YD	0.24	0.07	1.0	0.5	0.2	0.7

True MOA (1.047" @ 100 yd) • 1 MIL = 3.6" @ 100 yd

HOW TO ZERO

1. Shoot from a stable rest: bags, bipod or bench.
2. Fire a 3–5 shot group. Use the group center, not single shots.
3. Count lines from group center to aim point, up/down and left/right separately.
4. Lines × clicks per line (table) = clicks to dial.
5. Dial the way you want the bullets to move. Group LOW = dial UP. Group LEFT = dial RIGHT. Shoot again to confirm.

NO 50 YD RANGE? (AR 50/200)

At 25 yd, adjust until your group is about 1" (4 lines) LOW, then confirm at 50 yd.

Approximate — varies with ammo and sight height.

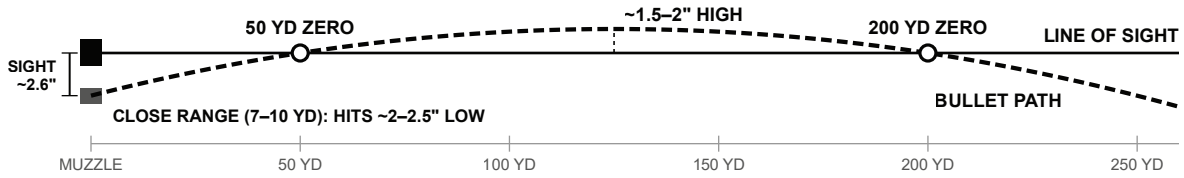
RECOMMENDED ZERO

PISTOL RED DOT	7 to 25 YD
AR-15 / CARBINE	50/200 or 36/300
9MM PCC	50 YD
.22 LR	25 or 50 YD
HUNTING / BOLT RIFLE	100 YD
SHOTGUN SLUG	50 YD

TIPS FOR A SOLID ZERO

- Zero with the ammo you carry or hunt with.
- Torque mounts and rings to spec first.
- Let the barrel cool between groups.
- Run a suppressor? Zero with it on.
- Confirm your optic's click value in its manual.
- Once zeroed, witness-mark or log your turrets.

SIGHT HEIGHT & BULLET PATH (50/200 ZERO, NOT TO SCALE)



Rifle optics sit ~2.5–3" above the bore, so up close the bullet hits LOW by about that much.



TREAT EVERY GUN AS LOADED • KNOW YOUR TARGET AND WHAT'S BEYOND • WEAR EYE & EAR PROTECTION